

(Pee Wee B2 Hockey) Bemidji (0) at Eden Prairie (1)

St. Cloud PeeWee B2 Tournament, Saturday, December 08, 2018

Arena: St. Cloud MAC/Ritsche Time: 9:14AM - 10:29AM

Official Scorer: Todd Imdieke Attendance:

RinkWriter licensed to: St. Cloud Municipal Athletic Complex

5001 Veterans Drive

St. Cloud, Minnesota

Scoring by Periods ©RinkWriter www.rinkwriter.com V: 18.09.01

	Per 1	Per 2	Per 3	OT(s)	Final
EP	0	1	0		1
B	0	0	0		0

Shots on Goal

	Per 1	Per 2	Per 3	OT(s)	Total
EP	15	15	13		43
B	3	2	3		8

Quality Scoring Chances

Face-offs Won

	Per 1	Per 2	Per 3	OT	Total	Per 1	Per 2	Per 3	OT	Total
EP	5	3	5		13	3	6	5		14
B	0	0	3		3	3	5	2		10

Penalties

Power Plays

	Pen	Min:Sec	PP	Min:Sec	PPG	SHG	ENG
EP	2	4:00	1	1:20	0	0	0
B	1	2:00	2	4:00	0	0	0

GoalTending

Win EP- 30 Finnegan Pawlyszyn
EP- 01 Sean Leonard
Loss B- 31 Kyle Johnson
B-

Per	Min	Per 1		Per 2		Per 3		OT(s)		Totals	
		SOG	SV	SOG	SV	SOG	SV	SOG	SV	SOG	SV
3	45:00	3	3	2	2	3	3			8	8
3	45:00	15	15	15	14	13	13			43	42

Officials

(Ref) David Johnson
(Ref) Travis Hanson

Eden Prairie

Joel Klute

Coaches

Starters

30 Finnegan Pawlyszyn G
16 Corbin Miller D
17 Dennis Rahouski D
04 Matthew Wiedman F
07 Owen Schliesman F
11 Logan Johnson F

Alternates

01 Sean Leonard G
02 Nicolas Annunziato D
03 Jack Morrisette D
09 Christian Beckjorden F
10 Ethan Cayo F
12 Carson Stidger F
13 Becker Curry F
15 Chase Klute F

Bemidji

Ron Laituri

Starters

31 Kyle Johnson G
18 Markus Nicklason D
19 Brody Smith D
15 Tiernev Melcher F
23 Parker Ball F
17 Gabriel St. Peter F

Alternates

14 Brady Riley F
16 Chandler Bower F
20 Ryker Yerbich F
22 Gino Laituri F
24 Luke Rud F
26 Kasen George F
29 Kavan Durkin F

OA: - - C: - - Records OA: - - C: - -
Next ()
Date

Penalties

Tm	No	Player	Penalty (Length)	Per	Time
EP	03	Jack Morrisette	Tripping (2)	2	3:35
EP	03	Jack Morrisette	Hooking (2)	2	5:25
B	22	Gino Laituri	Cross Checking (2)	2	12:38
				3	13:40

Goals

GWG: EP 11 Logan Johnson 3:35 Per 2

Tm	Type	Goal Scorer	Assist #1	Assist #2
EP	ES	11 Logan Johnson	09 C. Beckjorden	

Signature

End of Game