

(Bantam AA Hockey) Rochester (2) at Buffalo (0)

Minnesota West Region, Saturday, February 27, 2016

Arena: St. Cloud MAC - Ritsche Arena Time: -

Official Scorer: Bruce Taylor Attendance:

RinkWriter licensed to: St. Cloud Municipal Athletic Complex

5001 Veterans Drive

St. Cloud, Minnesota

Scoring by Periods ©RinkWriter www.rinkwriter.com V: 15.10.01

	Per 1	Per 2	Per 3	OT(s)	Final
B	0	0	0		0
R	0	1	1		2

Shots on Goal

	Per 1	Per 2	Per 3	OT(s)	Total
B	9	9	12		30
R	11	11	6		28

Quality Scoring Chances

Face-offs Won

	Per 1	Per 2	Per 3	OT	Total	Per 1	Per 2	Per 3	OT	Total
B	5	5	4		14	8	6	5		19
R	5	7	4		16	10	7	8		25

Penalties

Power Plays

	Pen	Min:Sec	PP	Min:Sec	PPG	SHG	ENG
B	1	2:00	0	0:00	0	0	0
R	0	0:00	1	2:00	0	0	0

GoalTending

Loss B- 29 Nathan Mueller
B- 17 River Goodmanson
Win R- 30 Luke Alexander
R- 33 Jacob Gathje

Per	Min	Per 1		Per 2		Per 3		OT(s)		Totals	
		SOG	SV	SOG	SV	SOG	SV	SOG	SV	SOG	SV
3	45:00	11	11	11	10	6	5			28	26
3	43:00	9	9	9	9	11	11			29	29
	2:00					1	1				

Buffalo

Luke Marty

Coaches

Starters

29 Nathan Mueller G
02 Garrett Kothrade F
15 Calvin James F
08 Nate Persson F
22 Ben Klein F
04 Ryan Nelson F

Alternates

06 Treyton Welch F
09 Tyler Braccini F
10 Joe McNamara F
11 Wyatt Clarke F
17 River Goodmanson G
18 Devin Huebner F
20 Joe Carothers F
24 Micheal Tweten F
77 Jake Braccini F

Rochester

Doug Zmolek

Starters

30 Luke Alexander G
07 Bennett Zmolek D
18 Coleton Swee D
08 Zach Stewart F
17 Dustin Sorensen F
10 Dylan Schneider F

Alternates

09 Joey Malugani F
10 Dylan Schneider F
11 Gavin Gunderson F
12 Ian McBane F
14 Alex Anneke D
16 Cade Spreiter F
20 Connor Olson F
21 Brady Kraling D
22 Luca Martini D
23 Eli McGuire D
24 Max Jones F
25 Pepe Headlee
33 Jacob Gathje G

OA: - - C: - - Records OA: - - C: - -
() Next Date ()

Officials

Penalties

Tm	No	Player	Penalty (Length)
B	15	Calvin James	Slashing (2)

Goals

GWG: R 10 Dylan Schneider 3:44 Per 2

Tm	Type	Goal Scorer	Assist #1	Assist #2
R	ES	10 Dylan Schneider	17 Dustin Sorensen	
R	ES	07 Bennett Zmolek	08 Zach Stewart	

End of Game