

Announcing a Goal

- Select “Goal” button.
- The “Time calculator” will appear.
- Enter the Scoreboard Time
- Calculate the Expired Time.

Goal Window

- Enter the “Scoreboard Time” to calculate the “Expired Time”.
- Wait for the on-ice official to report the “Goal Scorer” and any “Assists”.
- Select the “Goal Scorer”, and any “Assists”.
- The “Goal Type” is defaulted to an “Even Strength” goal.
- Change “Goal Type” if necessary.
- Click on “Enter” to show the “Announcer’s Window”.

Announcer’s Window